



Spearman 15 pts

CC: 8 RC: 8
 PW: — LD: 10
 AC: 2 MV: 3
 WD: 1 AR: 14
 ST: 3 SZ: 1
 Def: 0 CT: 15

Equipment:

Chitin Spear, Shield

CR	MD(-4)	MX(-8)	DAM
CC			8 (Reach 1)
CR	MD(-4)	MX(-8)	DAM

Specials: Swamp Warrior (91), May purchase a novice Shaman with your warband



Spearman Musician 15 pts

CC: 8 RC: 8
 PW: — LD: 10
 AC: 2 MV: 3
 WD: 1 AR: 14
 ST: 3 SZ: 1
 Def: 0 CT: 15

Equipment:

Chitin Spear, Shield

CR	MD(-4)	MX(-8)	DAM
CC			8 (Reach 1)
CR	MD(-4)	MX(-8)	DAM

Specials: Swamp Warrior (91), May purchase a novice Shaman with your warband, May purchase a Drum



Heavy Spearman 24 pts

CC: 9 RC: 8
 PW: — LD: 11
 AC: 2 MV: 3
 WD: 1 AR: 16
 ST: 3 SZ: 1
 Def: 0 CT: 24

Equipment:

Chitin Spear, Shield

CR	MD(-4)	MX(-8)	DAM
CC			8 (Reach 1)
CR	MD(-4)	MX(-8)	DAM

Specials: Swamp Warrior (91), May purchase a novice Shaman with your warband, Group Attack (87)



Heavy Spearman Musician 24 pts

CC: 9 RC: 8
 PW: — LD: 11
 AC: 2 MV: 3
 WD: 1 AR: 16
 ST: 3 SZ: 1
 Def: 0 CT: 24

Equipment:

Chitin Spear, Shield

CR	MD(-4)	MX(-8)	DAM
CC			8 (Reach 1)
CR	MD(-4)	MX(-8)	DAM

Specials: Swamp Warrior (91), May purchase a novice Shaman with your warband, Group Attack (87), May purchase a drum



Spearman Standard 15 pts

CC: 8 RC: 8
 PW: — LD: 10
 AC: 2 MV: 3
 WD: 1 AR: 14
 ST: 3 SZ: 1
 Def: 0 CT: 15

Equipment:

Chitin Spear, Shield

CR	MD(-4)	MX(-8)	DAM
CC			8 (Reach 1)
CR	MD(-4)	MX(-8)	DAM

Specials: Swamp Warrior (91), May purchase a novice Shaman with your warband, May purchase a Standard



Spearman Leader 15 pts

CC: 9 RC: 8
 PW: — LD: 10
 AC: 2 MV: 3
 WD: 1 AR: 14
 ST: 3 SZ: 1
 Def: -1 CT: 17

Equipment:

Chitin Spear, Shield

CR	MD(-4)	MX(-8)	DAM
CC			8 (Reach 1)
CR	MD(-4)	MX(-8)	DAM

Specials: Swamp Warrior (91), May purchase a novice Shaman with your warband



Heavy Spearman Standard 24 pts

CC: 9 RC: 8
 PW: — LD: 11
 AC: 2 MV: 3
 WD: 1 AR: 16
 ST: 3 SZ: 1
 Def: 0 CT: 24

Equipment:

Chitin Spear, Shield

CR	MD(-4)	MX(-8)	DAM
CC			8 (Reach 1)
CR	MD(-4)	MX(-8)	DAM

Specials: Swamp Warrior (91), May purchase a novice Shaman with your warband, Group Attack (87), May purchase a Standard



Heavy Spearman Leader 26 pts

CC: 10 RC: 8
 PW: — LD: 11
 AC: 2 MV: 3
 WD: 1 AR: 16
 ST: 3 SZ: 1
 Def: -1 CT: 26

Equipment:

Chitin Spear, Shield

CR	MD(-4)	MX(-8)	DAM
CC			8 (Reach 1)
CR	MD(-4)	MX(-8)	DAM

Specials: Swamp Warrior (91), May purchase a novice Shaman with your warband, Group Attack (87)



Webmaster 29 pts

CC: 8 RC: 10
 PW: — LD: 10
 AC: 2 MV: 3
 WD: 1 AR: 16
 ST: 3 SZ: 1
 Def: 0 CT: 29

Equipment:

Net, Spiked Chitin Mace

CR	MD(-4)	MX(-8)	DAM
CC			5 (x2)
CR	MD(-4)	MX(-8)	DAM
5			10

Specials: Swamp Warrior (91), Outmaneuver (89), Hide (88), May start game hidden



Blowpiper 26 pts

CC: 8 RC: 10
 PW: — LD: 10
 AC: 2 MV: 3
 WD: 1 AR: 16
 ST: 3 SZ: 1
 Def: 0 CT: 26

Equipment:

Chitin Sword, Blowpipe

CR	MD(-4)	MX(-8)	DAM
CC			5 (x2)
CR	MD(-4)	MX(-8)	DAM
5	10	15	4(x2) ROF 2/1

Specials: Swamp Warrior (91), Outmaneuver (89), Hide (88), May start game hidden



Headhunter 33 pts

CC: 11 RC: 8
 PW: — LD: 12
 AC: 2 MV: 3
 WD: 1 AR: 13
 ST: 3 SZ: 1
 Def: -3 CT: 33

Equipment:

2-Handed Chitin Axe

CR	MD(-4)	MX(-8)	DAM
CC			11
CR	MD(-4)	MX(-8)	DAM

Specials: Swamp Warrior (91), Ferocity (87), Immune To Fear



Headhunter Musician 33 pts

CC: 11 RC: 8
 PW: — LD: 12
 AC: 2 MV: 3
 WD: 1 AR: 13
 ST: 3 SZ: 1
 Def: -3 CT: 33

Equipment:

2-Handed Chitin Axe

CR	MD(-4)	MX(-8)	DAM
CC			11
CR	MD(-4)	MX(-8)	DAM

Specials: Swamp Warrior (91), Ferocity (87), Immune To Fear, May purchase a drum



Webmaster Leader 39 pts

CC: 8 RC: 11
 PW: — LD: 11
 AC: 2 MV: 3
 WD: 1 AR: 16
 ST: 3 SZ: 1
 Def: 0 CT: 15

Equipment:

Web Spinner Staff

CR	MD(-4)	MX(-8)	DAM
CC			5 Special
CR	MD(-4)	MX(-8)	DAM

Specials: Swamp Warrior (91), Outmaneuver (89), Hide (88), May Start Game Hidden, may purchase a Arachnid pet for his staff.



Blowpiper Leader 28 pts

CC: 8 RC: 11
 PW: — LD: 10
 AC: 2 MV: 3
 WD: 1 AR: 16
 ST: 3 SZ: 1
 Def: 0 CT: 28

Equipment:

Chitin Sword, Blowpipe

CR	MD(-4)	MX(-8)	DAM
CC			5 (x2)
CR	MD(-4)	MX(-8)	DAM
5	10	15	4(x2) ROF 2/1

Specials: Swamp Warrior (91), Outmaneuver (89), Hide (88), May start game hidden



Headhunter Standard 33 pts

CC: 11 RC: 8
 PW: — LD: 12
 AC: 2 MV: 3
 WD: 1 AR: 13
 ST: 3 SZ: 1
 Def: -3 CT: 33

Equipment:

2-Handed Chitin Axe

CR	MD(-4)	MX(-8)	DAM
CC			11
CR	MD(-4)	MX(-8)	DAM

Specials: Swamp Warrior (91), Ferocity (87), Immune To Fear, May purchase a Standard



Headhunter Leader 30 pts

CC: 12 RC: 8
 PW: — LD: 12
 AC: 2 MV: 3
 WD: 1 AR: 13
 ST: 3 SZ: 1
 Def: -4 CT: 30

Equipment:

2x Chitin Axes

CR	MD(-4)	MX(-8)	DAM
CC			5
CR	MD(-4)	MX(-8)	DAM

Specials: Swamp Warrior (91), Ferocity (87), Immune To Fear, Secondary Attack (90)



**Headhunter
Champion** 57 pts

CC: 13 RC: 8
 PW: — LD: 14
 AC: 3 MV: 3
 WD: 2 AR: 13
 ST: 4 SZ: 1
 Def: -4 CT: 57

Equipment:

2x Chitin Axes

CR	MD(-4)	MX(-8)	DAM
CC			5
CR	MD(-4)	MX(-8)	DAM

Specials: Swamp Warrior (91), Ferocity (87), Steadfast (91), Secondary Attack (90), Commanding Presence (86)



Novice Shaman 35 pts

CC: 10 RC: 10
 PW: — LD: 13
 AC: 2 MV: 3
 WD: 1 AR: 14
 ST: 3 SZ: 1
 Def: -1 CT: 35

Equipment:

Lore Staff and Powder Pipe or Gourd Bombs

CR	MD(-4)	MX(-8)	DAM
CC			7 Reach 1
Template			10 Residual
5			10 Small Explosion

Specials: Swamp Warrior (91), Commanding Presence (86)



Mantis Guard 36 pts

CC: 12 RC: 8
 PW: — LD: 13
 AC: 2 MV: 3
 WD: 1 AR: 16
 ST: 3 SZ: 1
 Def: -2 CT: 36

Equipment:

Chitin Poleaxe

CR	MD(-4)	MX(-8)	DAM
CC			9 Reach 1
CR	MD(-4)	MX(-8)	DAM

Specials: Swamp Warrior (91), May purchase a novice Shaman with your warband, Group Attack (87), Immune to Fear, Ferocity (87)



**Mantis Guard
Musician** 36 pts

CC: 12 RC: 8
 PW: — LD: 13
 AC: 2 MV: 3
 WD: 1 AR: 16
 ST: 3 SZ: 1
 Def: -2 CT: 36

Equipment:

Chitin Poleaxe

CR	MD(-4)	MX(-8)	DAM
CC			9 Reach 1
CR	MD(-4)	MX(-8)	DAM

Specials: Swamp Warrior (91), May purchase a novice Shaman with your warband, Group Attack (87), Immune to Fear, Ferocity (87), May purchase a drum



**Mantis Guard
Champion** 76 pts

CC: 14 RC: 8
 PW: — LD: 15
 AC: 3 MV: 3
 WD: 3 AR: 16
 ST: 3 SZ: 1
 Def: -4 CT: 76

Equipment:

2x Mantis Claws

CR	MD(-4)	MX(-8)	DAM
CC			6 (12)
CR	MD(-4)	MX(-8)	DAM

Specials: Swamp Warrior (91), Group Attack (87), Steadfast (91), Ferocity (87), Secondary Attack (90), Commanding Presence (86)



Sentinel 102 pts

CC: 13 CC: 11 WD: 3
 RC: 8 RC: 8 MV: 7
 PW: — PW: — AR: 16
 LD: 13 LD: 10 DEF: -3
 AC: 2 AC: 2 SZ: 3
 ST: 3 ST: 6 CT: 102

Equipment:

Chitin Sword, Chitin Lance, Sting 2x Foreleg

CR	MD(-4)	MX(-8)	DAM
CC			5 (x2)
CC			16
CC			9 Residual
CC			12

Specials: Mounted Troop (51), Swamp Warrior (91), Steadfast (91), Commanding Presence (86)



**Mantis Guard
Standard** 36 pts

CC: 12 RC: 8
 PW: — LD: 13
 AC: 2 MV: 3
 WD: 1 AR: 16
 ST: 3 SZ: 1
 Def: -2 CT: 36

Equipment:

Chitin Poleaxe

CR	MD(-4)	MX(-8)	DAM
CC			9 Reach 1
CR	MD(-4)	MX(-8)	DAM

Specials: Swamp Warrior (91), May purchase a novice Shaman with your warband, Group Attack (87), Immune to Fear, Ferocity (87), May purchase a standard



**Mantis Guard
Leader** 42 pts

CC: 13 RC: 8
 PW: — LD: 14
 AC: 2 MV: 3
 WD: 1 AR: 16
 ST: 3 SZ: 1
 Def: -3 CT: 42

Equipment:

2x Mantis Claws

CR	MD(-4)	MX(-8)	DAM
CC			6 (12)
CR	MD(-4)	MX(-8)	DAM

Specials: Swamp Warrior (91), May purchase a novice Shaman with your warband, Group Attack (87), Immune to Fear, Ferocity (87), Secondary Attack (90)



Drone Warrior Leader 75 pts

CC: 13 CC: 10 WD: 2
 RC: 13 RC: 8 MV: 1/6
 PW: - PW: - AR: 16
 LD: 12 LD: 10 DEF: -3
 AC: 2 AC: 2 SZ: 3
 ST: 3 ST: 3 CT: 78

Equipment:

Chitin Sword, Blowpipe, Sting

CR	MD(-4)	MX(-8)	DAM
CC			5 (x2)
5	10	15	4(x2) ROF 2/1
CC			9 Residual

Specials: Mounted Troop (51), Flyer (53), Swamp Warrior (91), May Dive for cover



Swamp Fiend 130 pts

CC: 9 CC: 14 WD: 6
 RC: 8 RC: 8 MV: 6
 PW: - PW: - AR: 22
 LD: 11 LD: 10 DEF: -1
 AC: 2 AC: 2 SZ: 4
 ST: 3 ST: 9 CT: 130

Equipment:

Chitin Spear, Blowpipe, Gore

CR	MD(-4)	MX(-8)	DAM
CC			8 Reach 1
5	10	15	4(x2) ROF 2/1
CC			12 (x2)

Specials: Mounted Troop (51), Swamp Warrior (91), Steadfast (91), May move over obstructions over 2 inches high



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Drone Warrior 75 pts

CC: 12 CC: 10 WD: 2
 RC: 12 RC: 8 MV: 1/6
 PW: - PW: - AR: 16
 LD: 11 LD: 10 DEF: -2
 AC: 2 AC: 2 SZ: 3
 ST: 3 ST: 3 CT: 75

Equipment:

Chitin Sword, Blowpipe, Sting

CR	MD(-4)	MX(-8)	DAM
CC			5 (x2)
5	10	15	4(x2) ROF 2/1
CC			9 Residual

Specials: Mounted Troop (51), Flyer (53), Swamp Warrior (91), May Dive for cover



Shaman on Drone 85 pts

CC: 12 CC: 10 WD: 3
 RC: 12 RC: 8 MV: 1/6
 PW: 12 PW: - AR: 16
 LD: 14 LD: 10 DEF: -2
 AC: 2 AC: 2 SZ: 3
 ST: 3 ST: 3 CT: 85

Equipment:

Lore Staff, Sting

CR	MD(-4)	MX(-8)	DAM
CC			7 Reach 1
CR	MD(-4)	MX(-8)	DAM
CC			9 Residual

Specials: Mounted Troop (51), Flyer (53), Swamp Warrior (91), May Dive for cover, May buy Shaman Spells, Commanding Presence (86), May only buy 1 per 1000 pts



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